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TIMOTHY LEDDICK, JR.

Multimedia Artist

I AM A...

Multimedia Artist specializing in illustration, animation, graphics, motion graphics, videography, editing, and photography.

CONTACT

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PROFICIENCIES

Adobe Photoshop
Adobe After Effects
Adobe Premiere Pro
Adobe Illustrator
Adobe Lightroom
Toon Boom Harmony
Autodesk Sketchbook Pro
Autodesk Maya
Microsoft Office Suite

EDUCATION

- **THE ART INSTITUTE OF LAS VEGAS**
July 2014 – December 2017
Bachelor of Science: Media Arts & Animation
- **THE DEFENSE INFORMATION SCHOOL**
August 2021 – February 2022
Public Affairs Distinguished Honors Certificate

ACHIEVEMENTS

- Art Director and Animator for short-film "Intertwine," featured in the Las Vegas Film Festival
- Credited in IMDb having worked on feature-film "Do You See Me?"
- Developed mobile games "Escape Room: The Movie Game" and "Troll Trail"
- Numerous publications across multiple DoD and military platforms

WORK HISTORY

- **United States Air Force Reserve – Public Affairs Specialist**
February 2021 – Present
- **M1 Support Services – Tool & Parts Attendant**
November 2019 – Present
- **Red Snake Studios – Animator/Illustrator**
April 2021 – May 2021
- **United States Air Force Reserve – Aircraft Metals Technology**
June 2017 – February 2021
- **Global Genesis Group – Animator/Artist/VFX**
July 2016 – March 2018
- **Education Management Corporation – Equipment/Print Clerk**
January 2015 – December 2017

WORK EXPERIENCE

- Model & illustrate assets, concepts, stills, & graphics for mix of mediums & posters.
- Animated character models provided via pipe-lining techniques.
- Hand-drawn & animated assets & characters for media and gaming platforms.
- Engage in development cycle from start to finish, to include pre-viz & post-production; taking part in ideation, conceptualization, compositing, animation, illustration, rendering, & motion graphics.
- Edit & composite provided video & photo for screening media such as wide-release feature films & animations.
- Operate an array of 3D & 2D modeling & design programs for animation, editing, & conceptual illustration.
- Produce graphics such as film posters, website assets, banners, & in-media use assets.
- Create motion tracking & utilizing digital imaging skills for distributed feature films.
- Operated & self-familiarized production-quality prints, photos, laminations, & binding.
- Take part in community and public relations/communication
- Monitored & maintained high-end media equipment & tools such as cameras & tablets.
- Utilize the fundamentals and operation of cameras for videography and photography, both pre-viz and post